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BUILDING QUALITY ORGANIZATIONS

Lifestyle Company

Organizational Development

CULTURE TRUMPS ALL

Values/Goals

Over Managed/Under Led

vs. Over Led/Under Managed

Branding

Subcultures

3

JOHNSON MODEL

PROCESSES

Recruiting

Selection

Development

Management

Motivation

5

RECRUITING

Centers of Influence – team members and customers

Recruiters

Come backers

SELECTION

Best Player

Can do Behavioral evaluation

Will do History

Team Values/Work ethic

7

DEVELOPMENT

Sales Process

MANAGEMENT

Measurement Exact Specific Consistent

Problem Solving Action Plans/Feedback Loops

9

MOTIVATION

Stimulates vs. Lasting Motivation

ACQUISITIONS/PERPETUATIONS

11

LIFE